Generative model for feedback networks

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We propose a model for network formation and study some of its statistical properties. The motivation for the model comes from the growth of several kinds of real networks (i.e., kinship and trading networks, networks of corporate alliances, networks of autocatalytic chemical reactions). These networks grow either by establishing closer connections by adding links in the existing network or by adding new nodes. A node in these networks lacks the information of the entire network. In order to establish a closer connection to other nodes it starts a search in the neighboring part of the network and waits for a possible feedback from a distant node that received the "searching signal." Our model imitates this behavior by growing the network via the addition of a link that creates a cycle in the network or via the addition of a new node with a link to the network. The forming of a cycle creates feedback between the two ending nodes. After choosing a starting node, a search is made for another node at a suitable distance; if such a node is found, a link is established between this and the starting node, otherwise (such a node cannot be found) a new node is added and is linked to the starting node. We simulate this algorithm and find that we cannot reject the hypothesis that the empirical degree distribution is a q-exponential function, which has been used to model long-range processes in non-equilibrium statistical mechanics.

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I. INTRODUCTION

We present a generative model for constructing networks that grow via competition between cycle formation and the addition of new nodes. The algorithm is intended to model situations such as trading networks, kinship relationships, or business alliances, where networks evolve either by establishing closer connections by adding links to existing nodes or alternatively by adding new nodes. In arranging a marriage, for example, parents may attempt to find a partner within their preexisting kinship network. For reasons such as alliance building and incest avoidance, such a partner should ideally be separated by a given distance in the kinship network [1]. Such a marriage establishes a direct tie between families, creating new cycles in the kinship network. Alternatively, if they do not find an appropriate partner within the existing network, they may seek a partner completely outside it, thereby adding a new node and expanding it.

Another motivating example is trading networks [2]. Suppose two agents (nodes) are linked if they trade directly. To avoid the markups of middlemen, and for reasons of trust or reliability, an agent may seek new, more distant, trading partners. If such a partner is found within the existing network a direct link is established, creating a cycle. If not, a new partner is found outside the network, a direct link is established, and the network grows. A similar story can be told about strategic alliances of businesses [3,4]; when a business seeks a partner, that partner should not be too similar to businesses with which relationships already exist. Thus the business will first take the path of least effort, and seek an appropriate partner within the existing network of businesses that it knows; if this is not possible, it may be forced to find a partner outside the existing network.

All of these examples share the common property that they involve a competition between a process for creating new cycles within the existing network and the addition of new nodes to the network. While there has been an explosion of work on generative models of graphs [5–9], there has been very little work on networks of this type. The only exception that we are aware of involves network models of autocatalytic metabolisms [3,10–13]. Such autocatalytic networks have the property that network growth comes about through the addition of autocatalytic cycles, which can involve either existing chemical species or entirely new chemical species.

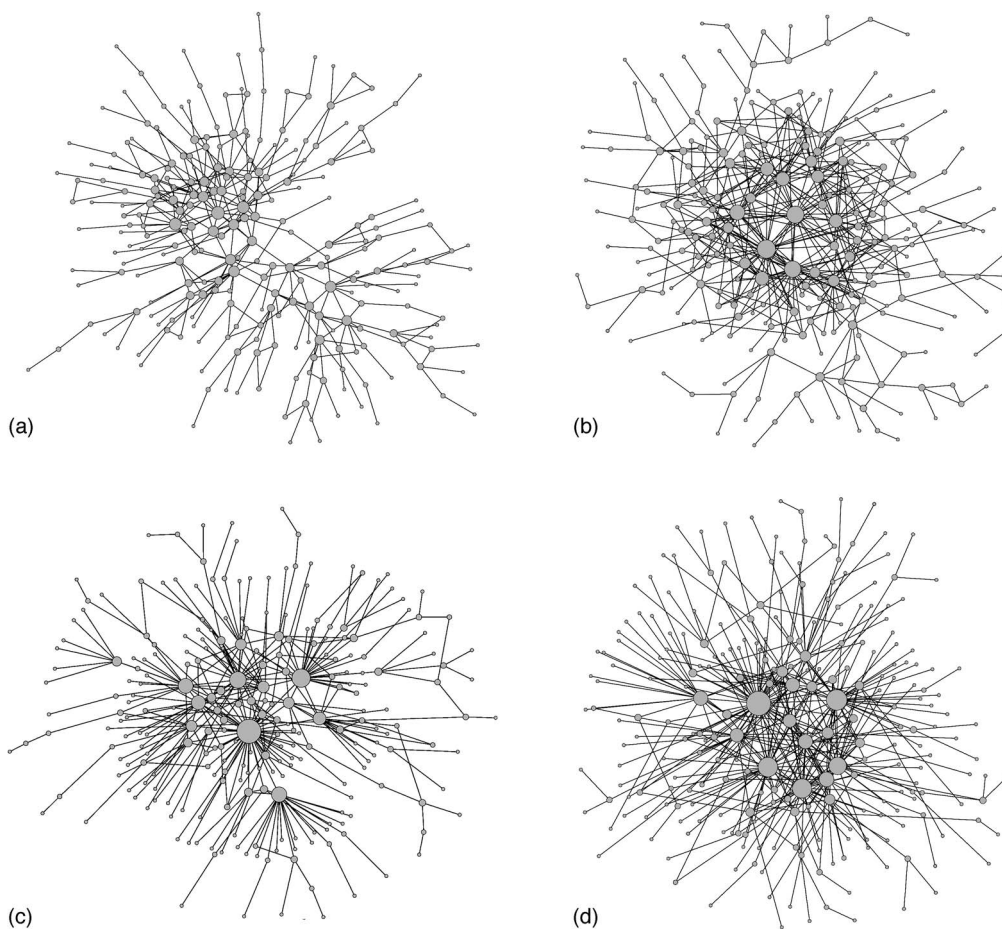*Also at Santa Fe Institute, 1399 Hyde Park Road, Santa Fe, NM 87501, USA.

FIG. 1. Representations of typical network models with 250 nodes for $\beta=1.3$. The panels correspond to (a) $\alpha=0, \gamma=0$, (b) $\alpha=0, \gamma=1$, (c) $\alpha=1, \gamma=0$, and (d) $\alpha=1, \gamma=1$. Sizes of nodes are proportional to their degrees. In the bottom graphs hubs emerge spontaneously due to preferential attachment ($\alpha=1$) while on the right more clustering occurs because of the larger routing parameter in cycle formation ($\gamma=1$). Notice that the denomination *preferential attachment* is also used in the literature in a slightly different sense, namely, when the probability of a new node to attach to a preexisting one of the growing network is proportional to the degree of the preexisting one.

Previous work has focused on topological graph closure properties [10,12], or the simulation of chemical kinetics [13], and was not focused on the statistical properties of the graphs themselves. We call graphs of the type that we study here *feedback networks* because the cycles in the graph represent a potential for feedback processes, such as strengthening the ties of an alliance or chemical feedback that may enhance the concentration corresponding to an existing node [1].

We study the degree distributions of the graphs generated by our algorithm [5,6,14], and find that they are well described by distribution functions that have recently been proposed in nonequilibrium statistical mechanics, or more precisely in nonextensive statistical mechanics [15,16]. Such distributions occur in the presence of strong correlations, e.g., phenomena with long-range interactions. Our intuition for why these distributions occur here is that the cycle generation inherently generates long-range correlations in the construction of the graph.

II. MODEL

The growth model we propose closely mimics the examples given above. For each time step, a starting node i is randomly selected (e.g., the person or family looking for a marriage partner) and a target node j (the marriage partner) is searched for within the existing network. Node j is not known at the outset but is searched for starting at node i. The search proceeds by attempting to move through the existing network for some d number of steps without retracing the path. If the search is successful a new link (edge) is drawn from i to j. If the search is unsuccessful, as explained below, a new node j' is added to the graph and a link is drawn from i to j'. This process can be repeated for an arbitrary number of steps. In our simulations, we begin with a single isolated node but the initial condition is asymptotically not important.

For each time step we randomly draw from a scale-free distribution the starting node i, the distance d (number of steps necessary to locate j starting at i assuming that such a location does occur), and for each node along the search
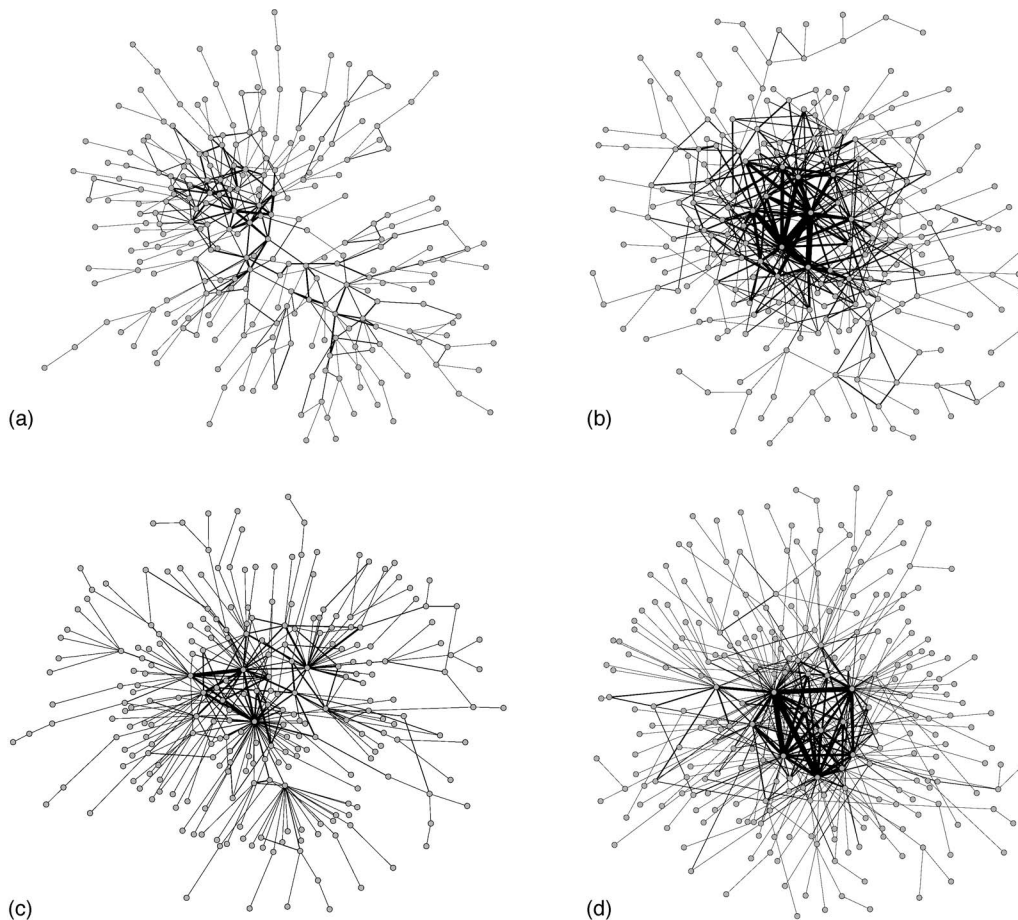
FIG. 2. Representations of typical network models with 250 nodes for $\beta=1.3$. The panels correspond to (a) $\alpha=0, \gamma=0$, (b) $\alpha=0, \gamma=1$, (c) $\alpha=1, \gamma=0$, and (d) $\alpha=1, \gamma=1$. The thickness of an edge is proportional to the number of successfully created feedback cycles in which the edge has participated. The networks on the right of Figs. 1 and 2 show clusters of connected hubs with well-traversed routes around the clusters, while in those on the left, more treelike, hubs connect but not in clusters with well-traversed routes around them.

path, the subsequent neighbor from which to continue the search. While node j is not randomly selected at the outset, it is obviously guaranteed that the shortest path distance from i to j is at most d. We now describe the model in more detail including the method for generating search paths, and the criterion for a successful search.

Selection of node i. The probability P_α of selecting a given node from among the N nodes of the existing network is proportional to its degree raised to a power α. The parameter $\alpha > 0$ is called the *attachment parameter*:

$$P_\alpha(i) = \frac{[\deg(i)]^\alpha}{\sum_{m=1}^{N} [\deg(m)]^\alpha}. \tag{1}$$

Assignment of search distance d. An integer d $(d>1)$ is chosen with probability P_β where $\beta>1$ is the *distance decay parameter*,[1]

$$P_\beta(d) = \frac{d^{-\beta}}{\sum_{m=1}^{\infty} m^{-\beta}}. \tag{2}$$

In our experiments, we use the approximation of $\sum_{m=1}^{10^5} m^{-\beta}$ for computing the denominator of Eq. (2).

Generation of search path. In the search for node j, assume that at a given instant the search is at node r, where initially $r=i$. A step of the search occurs by randomly choosing a neighbor of r, defined as a node l with an edge connecting it to r. We do not allow the search to retrace its steps, so nodes l that have already been visited are excluded. Furthermore, to make the search more efficient, the probability of choosing node l is weighted based on its unused degree $u(l)$, which is defined as the number of neighbors of l that have not yet been visited.[2] The probability for selecting a given neighbor l is

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[1] $\beta>1$ is required to make the sum in the normalization converge.

[2] By this we mean the number of neighboring nodes that have not been visited in this step of the algorithm, i.e., in this particular search.
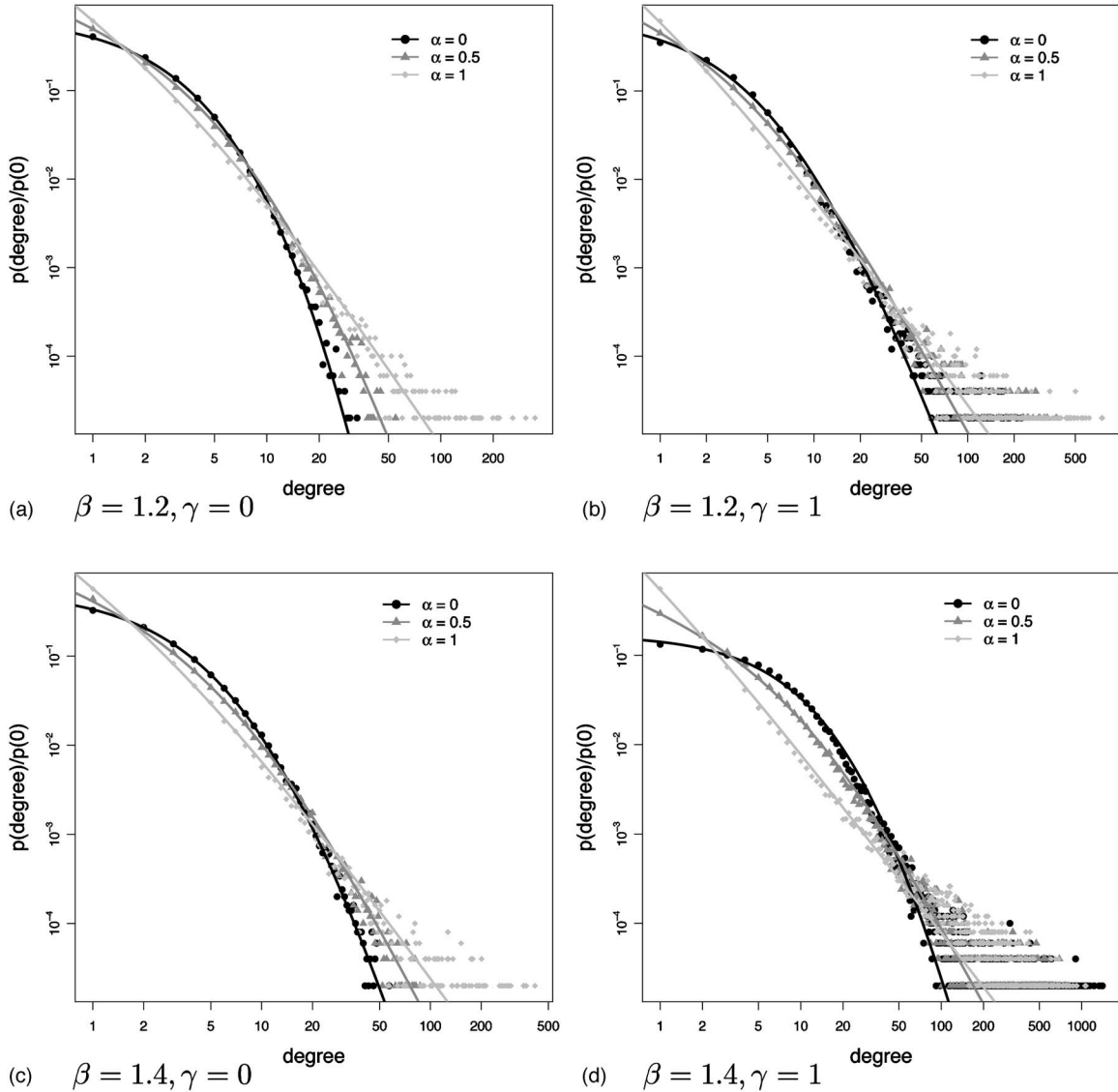
FIG. 3. Degree distributions and fits to a *q*-exponential for simulations of networks with *N*=5000 and 10 realizations. The dots correspond to the empirically observed frequency of each degree; the lowest row of dots in each case corresponds to observing one node with that degree. The solid curves represent the best fit to a *q*-exponential. In each case α has the three values {0, 0.5, 1}, corresponding to black, dark gray, and light gray, respectively. (a) β=1.2, γ=0, (b) β=1.2, γ=1, (c) β=1.4, γ=0, and (d) β=1.4, γ=1. Note that the scale of the *x* axes changes. The parameters of the fitted generalized *q*-exponential functions are given in Table I.

$$P_\gamma(l) = \frac{[1 + u(l)^\gamma]}{\sum_{m=1}^{M} [1 + u(m)^\gamma]}, \qquad (3)$$

where *M* is the number of unvisited nearest neighbors of node *r*. $\gamma > 0$ is called the *routing parameter*. If there are no unvisited neighbors of *r* the search is terminated, a new node is created, and an edge is drawn between the new node and node *i*. Otherwise this process is repeated up to *d* steps, and a new edge is drawn between node *j*=*l* and node *i*. In the first case we call this *node creation*, and in the second case, *cycle formation*.

III. RESULTS

Typical feedback networks with *N*=250 for (α, β, γ) of {(0, 1.3, 0), (0, 1.3, 1), (1, 1.3, 0), (1, 1.3, 1)} are shown in

Figs. 1 and 2. The two figures display different depictions of the same four graphs. In Fig. 1 the sizes of the nodes represent their degrees and in Fig. 2 the thickness of the edge is proportional to the number of successfully created feedback cycles in which the edge participated (i.e., the number of times the search traversed this edge).

The attachment parameter α controls the extent to which the graph tends to form hubs (highly connected nodes). When α=0 there is no tendency to form hubs, whereas when α is large there tend to be fewer hubs. As the distance decay parameter β increases the network tends to become denser due to the fact that *d* is typically very small. As γ increases the search tends to seek out nodes with higher connectivity, there is a higher probability of successful cycle formation, and the resulting graphs tend to be more interconnected and less treelike.

TABLE I. Parameters for the best fit to a q-exponential function for networks with different parameters. The first three columns are the parameters of the network model, and the next three columns are the parameters for the fit to the q-exponential. The parameter b represents the exponent in the limiting (when $k \to \infty$) Pareto distribution. It is defined by $b \equiv 1/(q-1)-\delta$ (see the text). The last two columns are p values for nonparametric statistical Kolmogorov-Smirnov (KS) and Wilcoxon rank sum (W) tests. The standard acceptance criterion is to have $p > 0.05$, i.e., less than one failure in 20. The asterisk depicts the one case where the null hypothesis was rejected. Consequently, if we demand that both KS and W tests are satisfied, we obtained failure in only one among the 12 cases that we have analyzed.

Network model			Fitted parameters			p values for nonparametric tests [21]		
α	β	γ	q	κ	δ	b	KS test	W test
0	1.2	0	1.08	1.7	0	12.5	0.90	0.54
0.5	1.2	0	1.2	2.1	−0.6	5.6	0.91	0.50
1	1.2	0	1.65	2.75	−1.4	2.94	1.0	0.80
0	1.2	1	1.21	1.5	0	4.76	0.80	0.429
0.5	1.2	1	1.38	1.8	−0.6	3.23	0.15	0.096
1	1.2	1	2.1	2.8	−1.5	2.41	0.76	0.65
0	1.4	0	1.16	1.91	0	6.25	1.0	0.83
0.5	1.4	0	1.31	2.35	−0.6	3.83	1.0	0.95
1	1.4	0	1.85	3.2	−1.4	2.58	0.07	0.03*
0	1.4	1	1.16	5.4	0	6.25	0.96	0.92
0.5	1.4	1	1.42	4.5	−0.6	2.98	0.73	0.44
1	1.4	1	2.9	3	−1.5	2.03	0.24	0.35

Despite that fact that network formation in our model depends purely on local information, i.e., each step only depends on information about nodes and their nearest neighbors, the probability of cycle formation is strongly dependent on the global properties of the graph, which evolve as the network is being constructed. In our model there is a competition between successful searches, which increase the degree of two nodes and leave the number of nodes unaltered, and unsuccessful searches, which increase the degree of an existing node but also create a new node with degree 1. Successful searches lower the mean distance of a node to other nodes, and failed searches increase this distance. This has a stabilizing effect—a nonzero rate of failed searches is needed to increase distances so that future searches can succeed. Using this mechanism to grow the network ensures that local connectivity structures, in terms of the mean distance of a node to other nodes, are somewhat similar across nodes thus creating long-range correlations between nodes. Because these involve long-range interactions, we check whether the resulting degree distributions can be described by the form

$$p(k) = p_0 k^{\delta} e_q^{-k/\kappa} \qquad (4)$$

where the *q-exponential* function e_q^x is defined as

$$e_q^x \equiv [1 + (1-q)x]^{1/(1-q)} \quad (e_1^x = e^x), \qquad (5)$$

if $1 + (1-q)x > 0$, and zero otherwise. This reduces to the usual exponential function when $q = 1$, but when $q \neq 0$ it asymptotically approaches a power law in the limit $x \to \infty$. When $q > 1$, the case of interest here, it asymptotically decays to zero. The factor p_0 coincides with $p(0)$ if and only if $\delta = 0$; κ is a characteristic degree number. The q-exponential

function arises naturally as the solution of the equation $dx/dt = x^q$, which occurs as the leading behavior at some critical points. It has also been shown [17] to arise as the stationary solution of a nonlinear Fokker-Planck equation also known as the *porous medium equation*. Various mesoscopic mechanisms (involving multiplicative noise) have already been identified which yield this type of solution [18].

Finally, the q-exponential distribution also emerges from maximizing the entropy S_q [15] under a constraint that char-
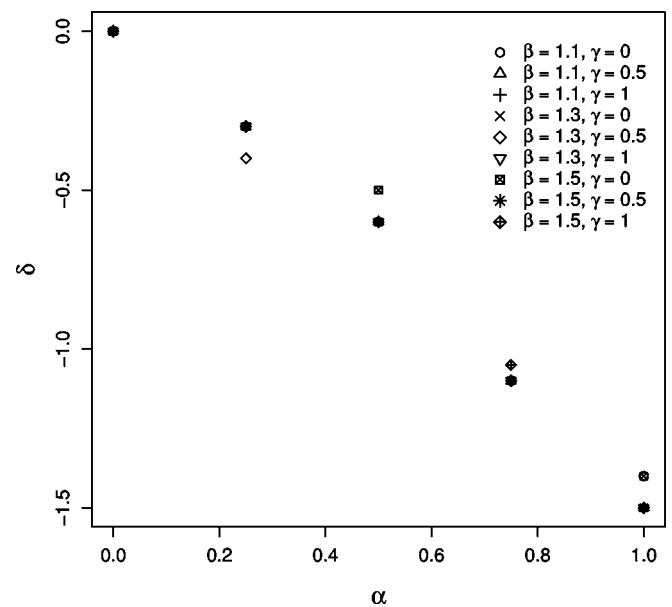

FIG. 4. Dependence of the q-exponential parameter δ on the network parameters α, β, and γ.
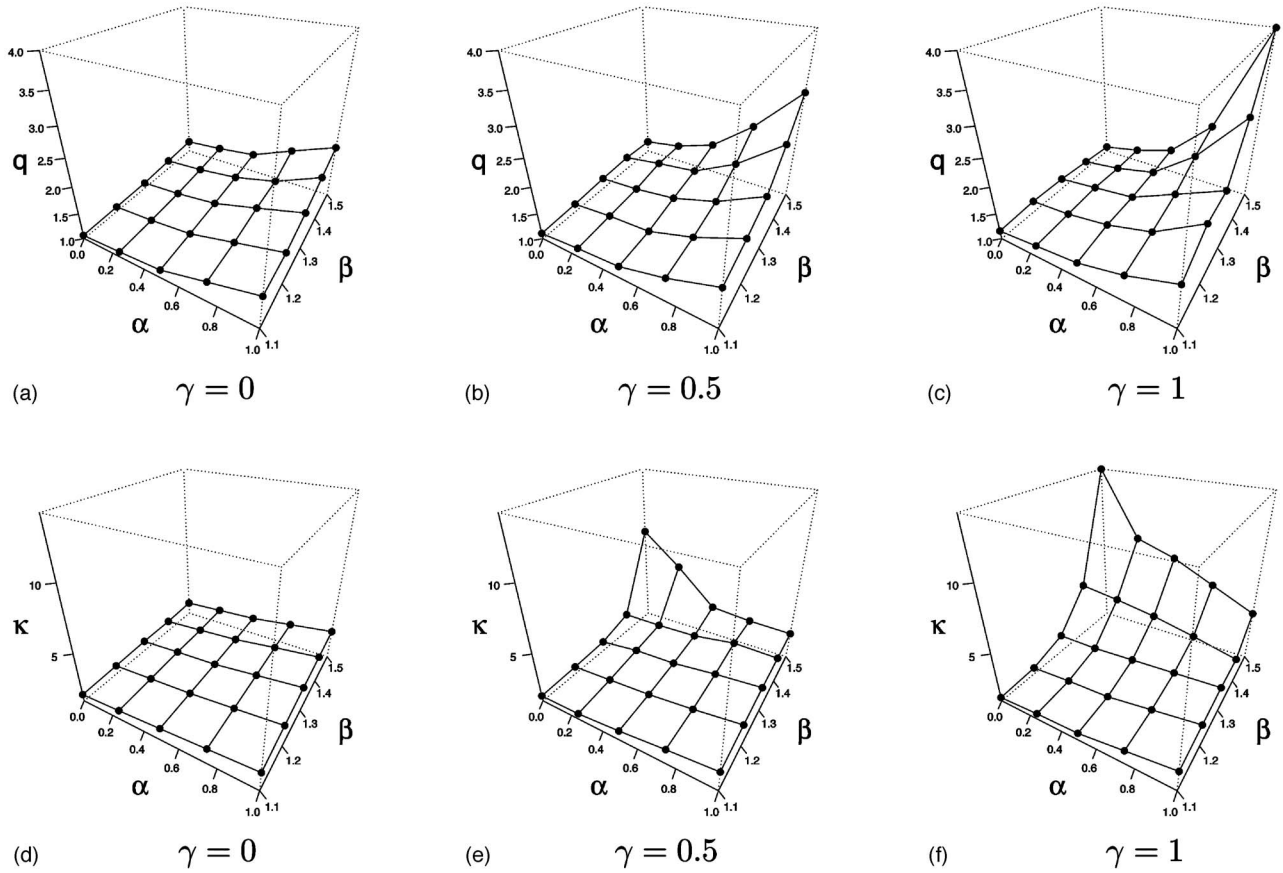
FIG. 5. Dependencies of q-exponential parameters q and κ that were fitted to network models.

acterizes the number of degrees per node of the distribution. Let us briefly recall this derivation. Consider the entropy

$$S_q \equiv \frac{1 - \int_0^\infty dk[p(k)]^q}{q-1} \left(S_1 = S_{BG} \equiv - \int_0^\infty dk\, p(k)\ln p(k) \right),$$

(6)

where we assume k as a continuous variable for simplicity, and BG stands for Boltzmann-Gibbs. If we extremize S_q with the constraints [15]

$$\int_0^\infty dk\, p(k) = 1$$

(7)

and

$$\frac{\int_0^\infty dk\, k[p(k)]^q}{\int_0^\infty dk[p(k)]^q} = K > 0,$$

(8)

we obtain

$$p(k) = \frac{e_q^{-\beta k}}{\int_0^\infty dk'\, e_q^{-\beta k'}} \propto e_q^{-k/\kappa} \quad (k \geqslant 0),$$

(9)

where the Lagrange parameter $\beta \equiv 1/\kappa$ is determined through Eq. (8). Both constraints (7) and (8) impose $q < 2$.

Now to arrive at the ansatz (4) that we have used in this paper, we must provide some plausibility to the factor k^δ in front of the q-exponential. It happens that this factor is the most frequent form of density of states in condensed matter physics (it exactly corresponds to systems of arbitrary dimensionality whose quantum energy spectrum is proportional to an arbitrary power of the wave vector of the particles or quasiparticles; depending on the system, δ can be positive, negative, or zero, in which case the ansatz reproduces a simple q-exponential). Such density of states concurrently multiplies the Boltzmann-Gibbs factor, which is here naturally represented by $e_q^{-k/\kappa}$. In addition to this, ansatz (4) provided very satisfactory results in financial models where a plausible scale-free network basis was given to account for the distribution of stock trading volumes [19]. An interesting financial mechanism using multiplicative noise has been recently proposed [20] which precisely leads to a stationary state distribution of the form (4). It is for this ensemble of heuristic reasons that we checked the form (4). The numerical results that we obtained proved *a posteriori* that this choice was a good one.
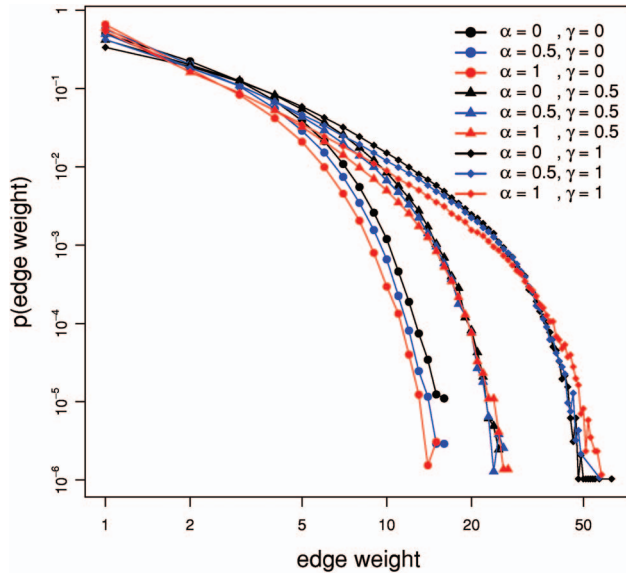
FIG. 6. (Color) Distribution of edge weights. Edge weights represent the number of successfully created feedback cycles in which an edge participated. The parameter $\beta=1.3$, but α and γ vary. These calculations are based on 1000 realizations of networks growing to $N=500$. The edge weight distribution experiences only a slight change to the right when increasing the distance decay parameter β while varying α but keeping γ constant.

To study the node degree distribution $p(k)$, i.e., the frequency with which nodes have k neighbors, we simulate ten realizations of networks with $N=5000$ for different values of the parameters α, β, and γ. Some results are shown in Fig. 3. We fit q-exponential functions to the empirical distributions using the Gauss-Newton algorithm for nonlinear least-squares estimates of the parameters. Due to limitations of the fitting software we used, we had to manually correct the fitting for the tail regions of the distribution. In Table I we give the parameters of the best fits for various values of α, β, and γ, demonstrating that the degree distribution depends on all three parameters. The solid curves in Fig. 3 represent the best fit to a q-exponential.

The fits to the q-exponential are extremely good in every case. To test the goodness of fit, we performed Kolmogorov-Smirnov (KS) and Wilcoxian (W) rank sum tests [21]. Due to the fact that the q-exponential is defined only on $[0,\infty)$, we used a two-sample KS test [21]. To deal with the problem that the data are very sparse in the tail, we excluded data points with sample probability less than 10^{-4}. For the KS test the null hypothesis is never rejected, and for the W test one case out of 12 is rejected, with a p value of 0.03. Thus we can conclude that there is no evidence that the q-exponential is not the correct functional form.

From Eq. (4) we straightforwardly verify that, in the $k \rightarrow \infty$ limit, we obtain (see also Fig. 3) a Pareto distribution,

of the form ak^{-b}, where $a \equiv p_0[\kappa/(q-1)]^{1/(q-1)}$ and $b \equiv 1/(q-1) - \delta$. This corresponds to scale-free behavior, i.e., the distribution remains invariant under the scale transformation $k \rightarrow Kk$. In general, however, scale free-behavior is only approached asymptotically, and the q-generalized exponential distribution, which contains the Pareto distribution as a special case, gives a much better fit.

A. Parameters of model vs q-exponential

To understand how the parameters of the q-exponential depend on those of the model, we estimated the parameters of the q-exponential for $\alpha=\{0,0.25,0.5,0.75,1\}$, $\beta=\{1.1,1.2,1.3,1.4,1.5\}$, and $\gamma=\{0,0.5,1\}$. Figure 4 studies the dependence of δ on the graph parameters, and Fig. 5 studies the dependence of q and κ.

It is clear that δ depends solely on the attachment parameter α. The other two q-exponential parameters (q and κ) depend on all three model parameters. The parameter κ diverges when β and γ grow large and $\alpha=0$. The q parameter grows rapidly as each of the three model parameters increase.

In Fig. 6 we study the distribution of edge weights, where an edge weight is defined as the number of times an edge participates in the construction of a feedback cyle (i.e., how many times it is traversed during the search leading to the creation of the cycle). From this figure it is clear that this property is nearly independent of the attachment parameter α, but is strongly depends on the routing parameter γ.

IV. CONCLUSIONS

In this paper we have presented a generative model for creating graphs representing feedback networks. The construction algorithm is strictly local, in the sense that any given step in the construction of a network requires information about only the nearest neighbors of nodes. Nonetheless, the resulting networks display long-range correlations in their structure. This is reflected in the fact that the q-exponential distribution, which is associated with long-range correlation in problems in statistical mechanics, provides a good fit to the degree distribution.

We think this adds an important contribution to the literature on the generation of networks by illustrating a mechanism that specifically focuses on the competition between consolidation by adding cycles, which represent stronger feedback within the network, and growth in size by simply adding more nodes. In future work, we hope to apply the present model to real networks such as biotech intercorporate networks, medieval trading networks, marriage networks, and other real examples.

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